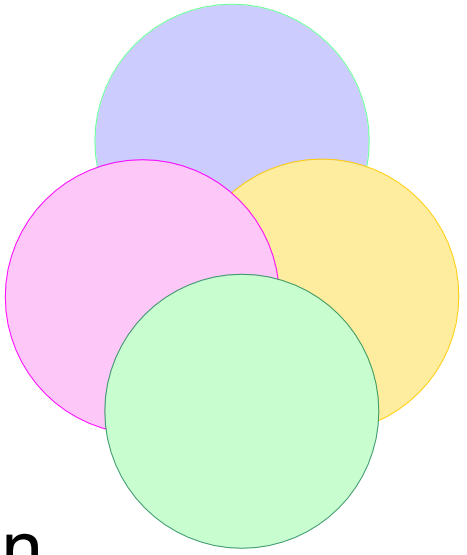
Using Musical Information

Music 253/CS 275A 1B

Stanford University

1. Classifying Data Domains

- Visual domain
  - scores, parts
- Aural domain
  - performances, recordings
- Logical domain
  - analytical data sets
- Cognitive/perceptual domain
  - how we hear/understand music



2. Granularity of information

Data for **interchange**

A comparision of three view modes:

Satellite View *Blend View* *DEM View*

Click image for a larger view

Data for **classification**

Data for **form** analysis

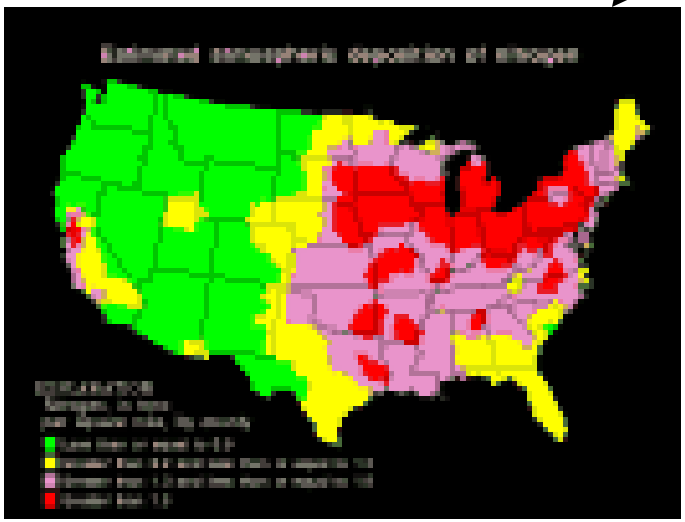
A comparision of different resolution:

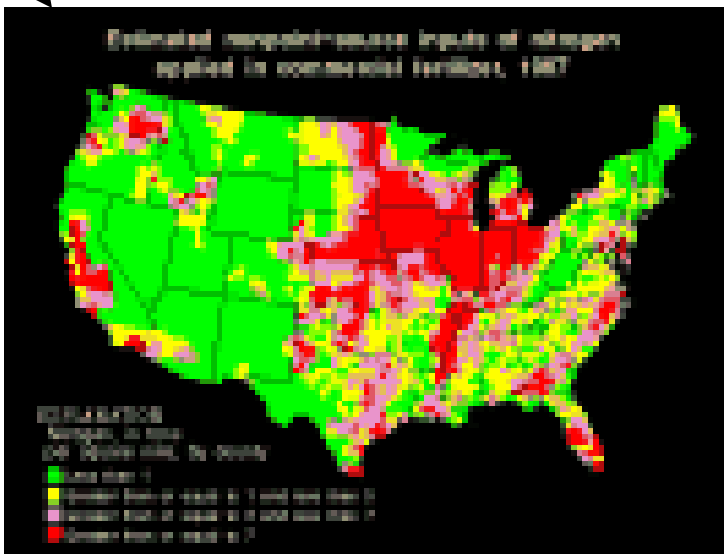
20km resolution *1km resolution* *50m resolution*

Data for **feature** analysis

3. Information for comparison

Entity: the US





Identity #1:

The **atmospheric** nitrogen map of the US

Background=US

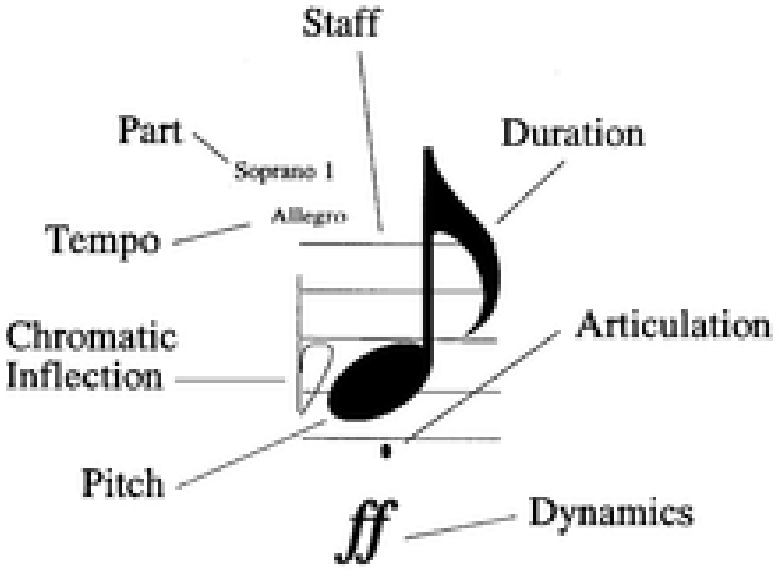
Identity #2:

The **ground** nitrogen map of the US

Background=US

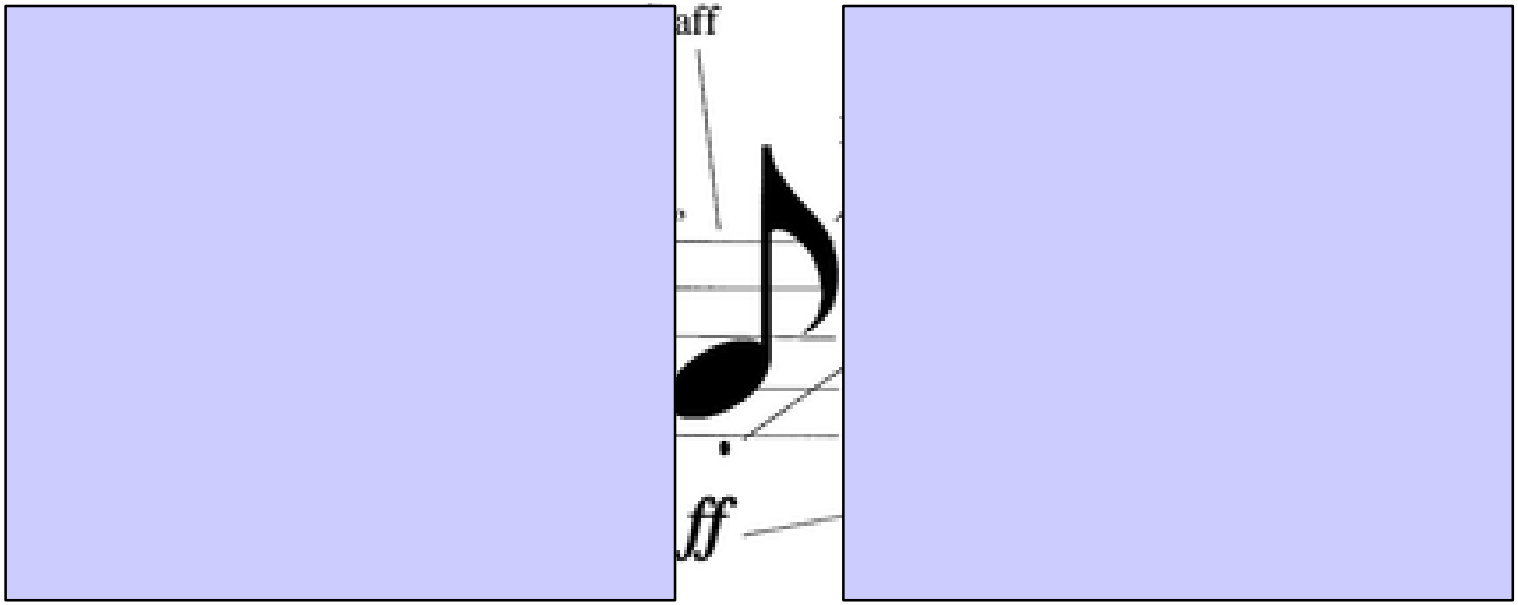
4. Musical features of one note

Violin



4. Musical features of one note

Cognitive filter to discover one note



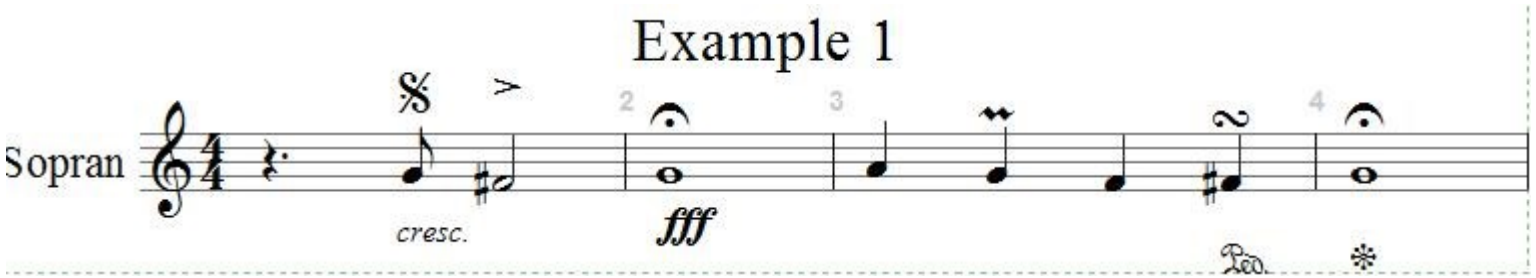
4. Musical features of one note

Contextual information (notation)

Contextual information (metadata, aural ambience)

5. Musical features by domain

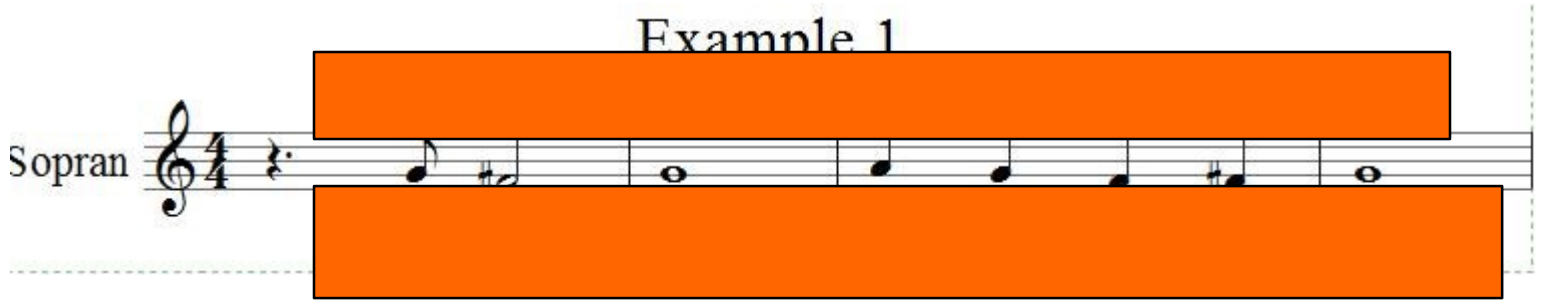
Articulation



Dynamics, Gesture

5. Domain conflicts (symbols vs sound)

Articulation: many sound events prescribed in one symbolic figure



Dynamics, Gesture: reduced to symbols in writing but may operate on continuum

6. Data beyond time (B*eyond MIDI* #2)

Time-stealing "durations"

Arpeggios
Grace notes (single, multiple)
Staccatos

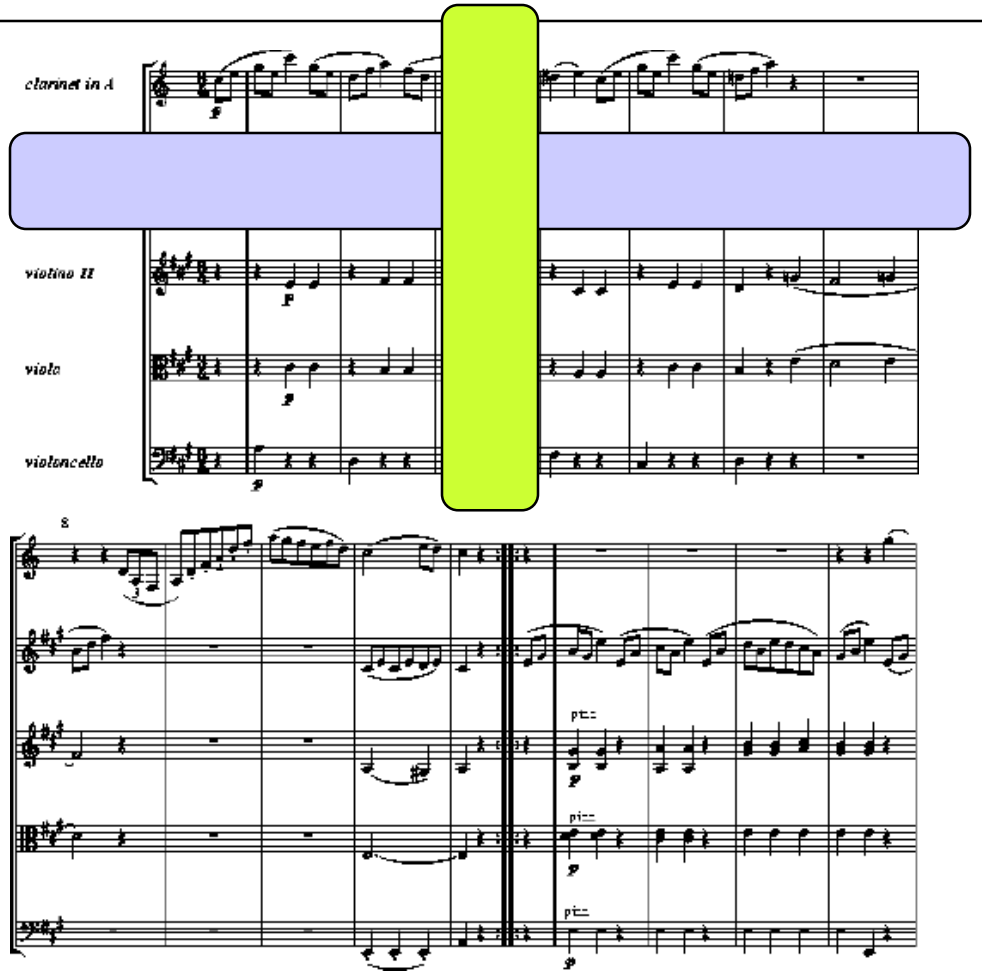
7. Score organization

Types 1a, 1b (*Beyond MIDI* #1)

Score-major systems

Part- major systems

Page-traversal dilemmas



7. Score organization

Type 2 (*Beyond MIDI* #2)

The "grand staff"

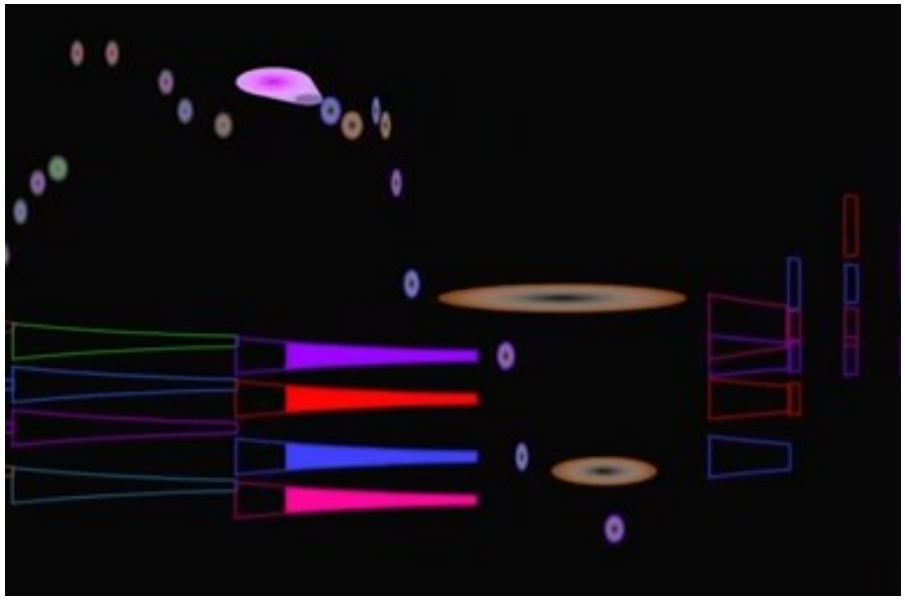
The grand staff as a single instrument

8. Sound features not in notation

- Sound decay

http://www.youtube.com/watch?v=WdGQulTuwiQ

[from Stephen Malinowski's Music Animation Machine]



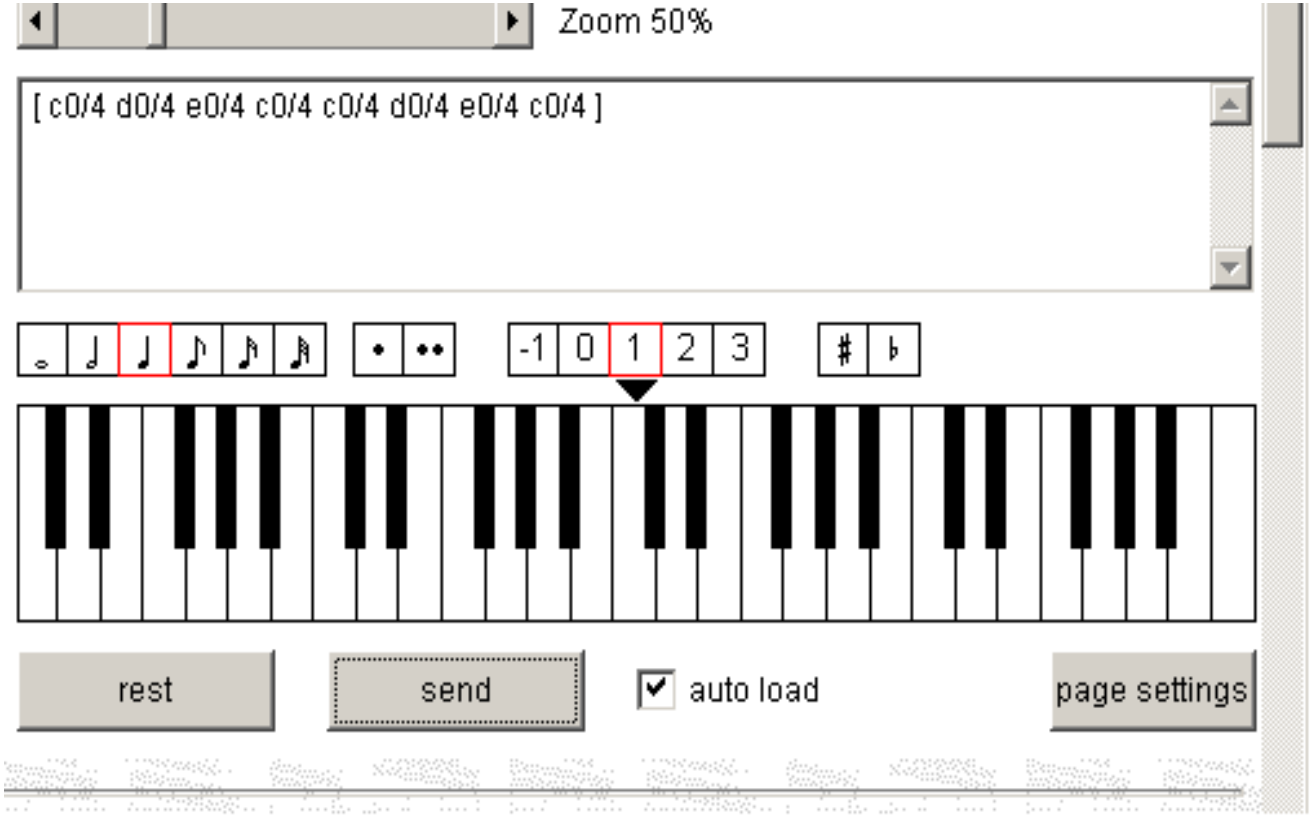
9. The GUIDO *NoteServer (ASCII input)*

Developed by Holger Hoos et al at the Fraunhofer Institut, Darmstadt, 2000-04]

3. Stored data

2. Symbol

1. Sound



Find method for entering: pitch, inflection, octave

http://www.noteserver.org/

Guido input: Pitch and Duration

Feature definition and grouping

Data
representation
stored

Note duration

Note prolongation

Octave number

Pitch inflection

Pitch (key no.)