# Optical Music Recognition and Data Import/Export

Music 253/ CS 275A

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### **Optical Music Recognition**

#### History of efforts from c. 1968

CCARH survey in 1993-4: 37 projects, 7 responses

### Why is optical recognition difficult?

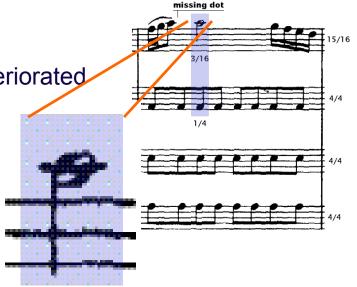
 Semantic meaning of many objects depends on graphical context more than shape

#### Sources and their **legibility**:

- Manuscripts: very irregular
- Out-of-copyright prints: images often deteriorated
- In-copyright prints: not legal to copy
- Errors in source

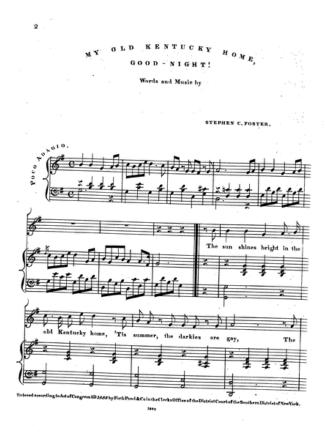
### Biggest problems for OMR developers

- Superimposition of objects in 2D image
- Constraints imposed by output formats



### Basic problems in optical data acquisition

Image is crooked



Elements of layout unconventional



### How does OMR work?

- Separation of lines and other matter
- Isolation of objects
- Recognition of objects
- Export to a format for
  - storage
  - printing
  - sound
  - data interchange



### Why is OMR difficult?

#### **Problems of image quality:**

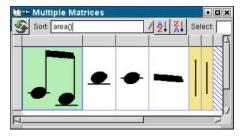
- Ideally
  - Staff lines are straight
  - Spacing is uniform
  - The scanned material is clean (unspotted)
  - Slurs are symmetrical
  - Beams are parallel
  - All lines are unbroken
- Reality is different!

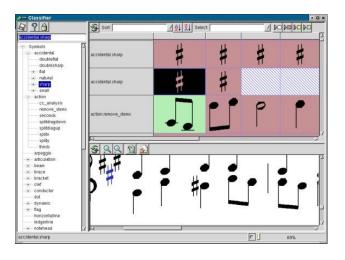
#### **Problems of graphical context**

- Symbols affecting interpretation of pitch
  - Key signatures
  - Octave alterations 15<sup>ma</sup> 8<sup>va</sup>
- Symbols affect interpretation of duration
  - Meter signatures
  - Tempo indicators
  - Fermatas
- Symbols relating to dynamics or technique
  - Dynamics marks pp sfz ff
  - Repetition of note-groups x, of sections y
  - Instrumental technique 🔊 v -

### More difficulties

# Multiple configurations for same objects





#### Methods of evaluation and control

- Musical accuracy?
- Handicaps for post-processing
- Controls for input quality
- Comparison of output formats
- Weighing speed against accuracy and usability

	Input	Capture format	Post- Processing
Carter	00:20	SCORE	9:20
CCARH	2:30 + 7:05	MuseData	00:15

# Samples from Library of Congress site

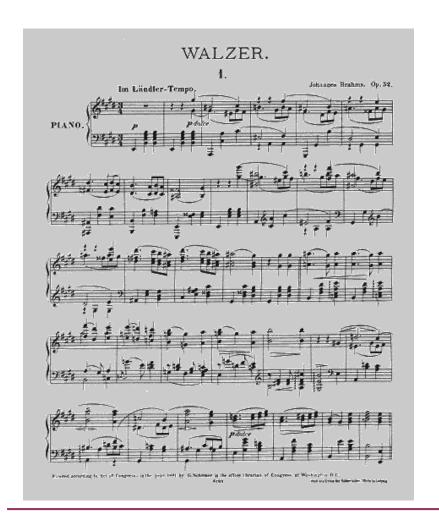
Random material from loc.gov

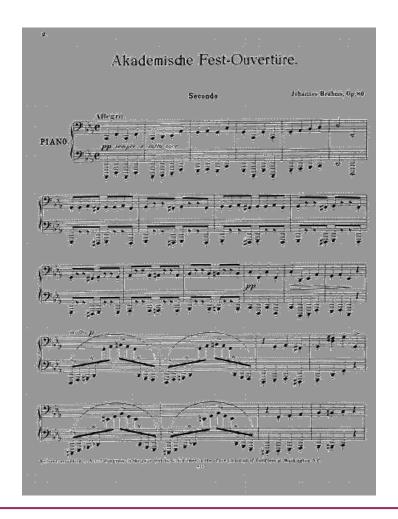




### Samples 2:

### More random material from loc.gov





### Close-up views of conventionally typeset music

#### **Surface imperfections**

#### 1. Visual surface problems

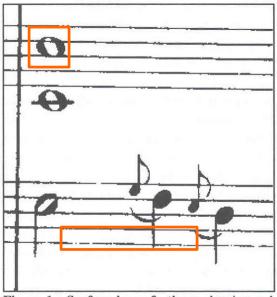


Figure 1. Surface imperfections: skewing and ambiguous positioning (uppermost note).

#### **Surface imperfections**

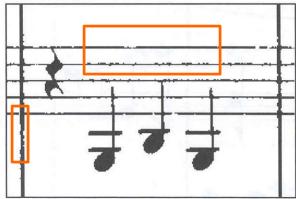


Figure 2. Surface imperfections: note the broken staff line at the top right and the variable width of both staff- and barlines.

# Close-up views (2)

#### Missing contextual information

#### **Graphic imperfections**

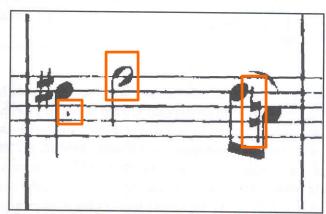


Figure 3. Insufficient information: the half note and the natural sign both lack closure. Compare the hypothetical white space in the half note with the actual white space bordered by the stem, the notehead, and the contingent flag in the tied octaves of Figure 4.

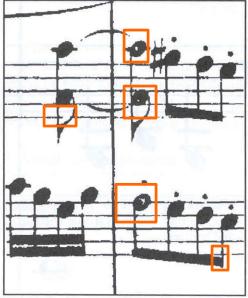
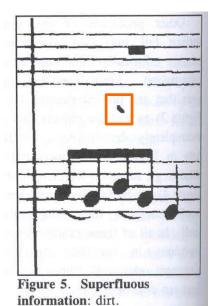


Figure 4. Flawed information: the eighth notes on the first beat are incompletely filled. Note the variable distance between the staccato dots and the notes to which they pertain.

# Close-up views (3)

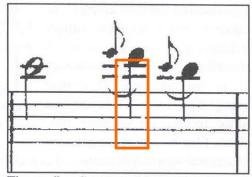
#### **Dirt**



### Variable appearance of equivalent objects



Figure 6a. Compare the stem lengths in this passage with those in Ex. 6b.



**Figure 6b.** Compare the stem lengths with those of Ex. 6a.

# Close-up views (4)

#### **Touching objects**

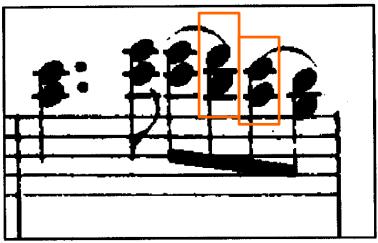


Figure 7. Superimposition: slurs touch noteheads. Note also that the flag of the first eighth note crosses a leger line.

#### **Unconventional presentations**

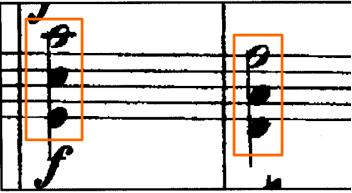
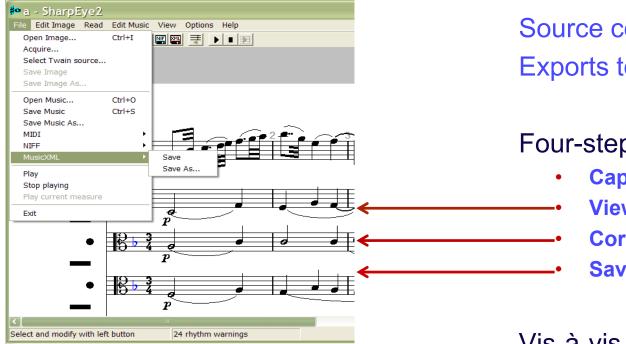


Figure 8. Issues in music representation:

### SharpEye: File operations



Comes from Shetland Islands

Source code available Exports to MusicXML

#### Four-step process

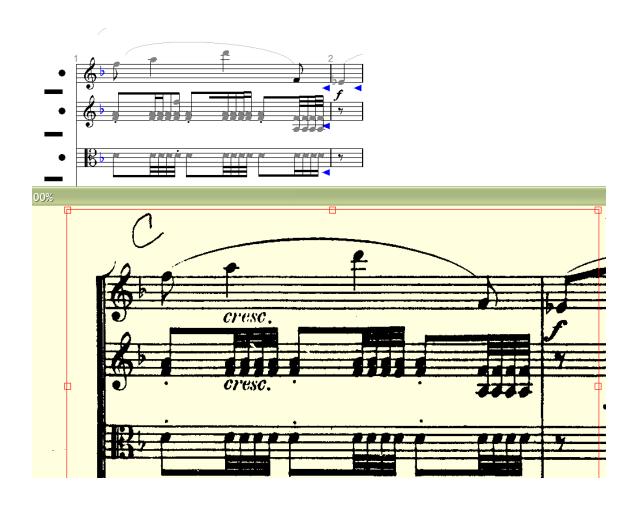
- Capture a page image
  - View the auto-image
  - **Correct** the image
  - Save/export the result

Vis-à-vis MuseData:

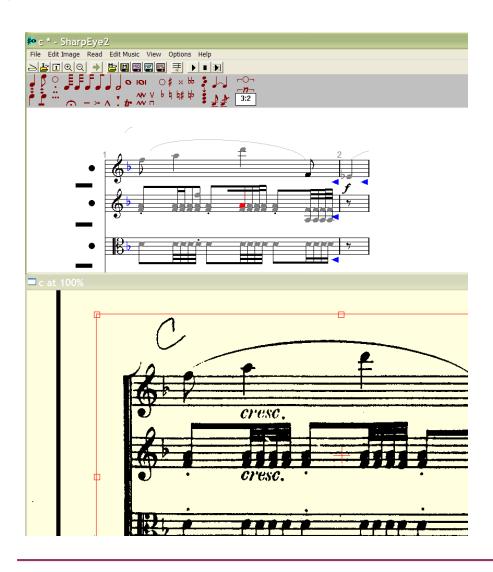
- SE: score-based
- MD: part-based

Input image

# SharpEye: Raw Capture



### SharpEye: Correcting the interpretation



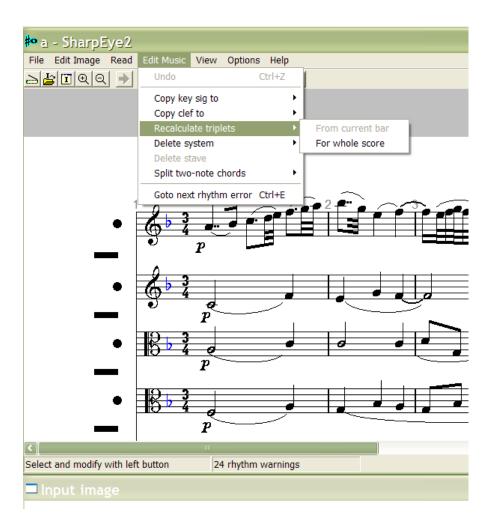
- Edit mode:
  - Captured image below
  - Interpreted image above
  - Live object in red
  - Available symbols in red

# SharpEye: Scroll view

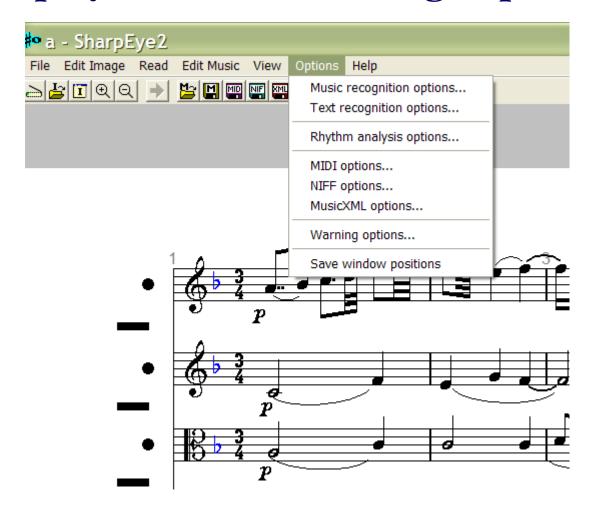




# SharpEye: System edits



### SharpEye: Data-interchange options



### Other OMR Software

Capella-scan: <a href="http://www.capella.de/us/index.cfm/products/capella-scan/leapella.">http://www.capella.de/us/index.cfm/products/capella-scan/leapella.</a>

scan/info-capella-scan/ [capella]

Neuratron PhotoScore: <a href="http://www.neuratro">http://www.neuratro</a>
[Sibelius]

SmartScore: <a href="http://www.musitek.com/">http://www.musitek.com/</a>



CapellaScan



**PhotoScore** 



**SmartScore** 

### Important questions about OMR software

- What does "accuracy" mean?
  - Text recognition optimal error rate: 40/2000 chars
- What kinds of errors?
  - Global variables?
  - Local events?
  - Non-MIDI objects

- What output formats are available?
  - MIDI-level features only?
  - Graphical position?
  - Markup?